**PAARL 6**

PAARL 6 herewith would like to thank each and everyone who contributed to the success of the 1st ever 6 in South Africa!

A special THANK YOU, in no specific order, to :

* Drakenstein Municipality
* Cape Winelands Sports Council
* Cape Winelands Cycling
* Cycling SA
* Western Cape Officials Association
* All Cyclists
* All Volunteers
* Sakhisizwe Ambulance Service
* Paarl AC Rotweiler Security
* All Musicians
* All Vendors
* The Daily Coffee
* Coca-Cola
* Peter Daniels (Commentator)
* Wayne Benjamin (Event Safety Officer)
* Rivers of Joy Full Gospel Congregation

**PAARL 6**

Hebrews 11:1 “Faith is the substance of things hoped for, the evidence of things not seen”

**FAURE STADIUM – PAARL**

**18 – 23 DECEMBER 2018**



**SUPPORTED BY**

**DRAKENSTEIN**

**MUNICIPALITY**

**KG Bike Xpres cc**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Points

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM- DAY 1**

**TUESDAY, 18 DECEMBER 2018, 18H30**

**18H30 – 19H00 : OFFICIAL OPENING & TEAM PRESENTATION**

**19-19H30 : HOT SHOT PANTHERS MINSTRELS**

ITEM # RACE

1. **Paarl 6 - 30 Lap Madison (Points every 10 Laps)**
2. Under 11 – 1500m
3. Under 13 – 1500m
4. Under 15 – 1500m
5. Under 17 – 1500m
6. Junior/Elite Ladies – 1500m
7. Junior/Elite Men – 1500m
8. Veteran Open – 1500m
9. **Paarl 6 – Super Sprint / Elimination**
10. Under 11/13 – 3km
11. Under 15 – 3km
12. Under 17 – 3km
13. Junior/Elite Ladies – 3km
14. Junior/Elite Men – 3km
15. Veteran Open – 3km
16. **Paarl 6 – 20 Lap Points (Points Every 5 Laps)(Both Riders)**
17. **45 Minute – BOUNCY**
18. **Paarl 6 – 500 Metre 2-Man TT**
19. Under 11 - 17 – 800m
20. Junior/Elite Ladies – 5km
21. Junior/Elite Men – 5km
22. Veteran Open – 5km
23. **Paarl 6 – 10Km Scratch Race**
24. **15 Minute Interval / Prize Giving**
25. **Paarl 6 – Longest Lap (Red Number)**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Pointsbnj

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM – DAY 2**

**WEDNESDAY, 19 DECEMBER 2018, 18h30**

ITEM # RACE

1. **HOT SHOT PANTHERS**
2. **Paarl 6 – Longest Lap (Black Number)**
3. **MC/COMEDY**
4. **TheLeaks – 15 MINUTES**
5. **Paarl 6 – 30 Lap Madison (Points every 10 Laps)**
6. **MC / COMEDY**
7. **BOUNCY – 30 MINUTES**
8. **Paarl 6 – Super Sprint / Elimination (Both Riders/Team)**

**30 Minute Interval**

1. **MC/COMEDY**
2. **GRVP GVNG – 30 MINUTES**
3. **Paarl 6 – 20 Lap Points Race (Points every 5 Laps)(Both Riders)**
4. **MC/COMEDY**
5. **HOT SHOT PANTHERS MINSTREL GROUP – INSTRUMENTAL 20 MINUTES**

**15 Minute Interval**

1. **Paarl 6 – 500 Metre 2-Man TT**
2. **MC/COMEDY**
3. **BOUNCY – 30 MINUTES**

**15 Minute Interval**

1. **Paarl 6 – 10 Km Scratch Race**
2. **YoungstaCPT**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Points

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM – DAY 3**

**THURSDAY, 20 DECEMBER 2018, 18H30**

ITEM # RACE

1. **Paarl 6 – 10 Km Scratch Race**
2. **Under 11 – 800 Metre Omnium**
3. **Under 13 – 800 Metre Omnium**
4. **Under 15 – 800 Metre Omnium**
5. **Under 17 – 800 Metre Omnium**
6. **Paarl 6 – Longest Lap (Red Number)**
7. **Junior/Elite Ladies 800 Metre Omnium**
8. **Junior/Elite Men 800 Metre Omnium**
9. **Open Veteran – 800 Metre Omnium**
10. **Under 11 – 6 Lap Points**
11. **Under 13 - 8 Lap Points**
12. **Under 15 – 10 Points**
13. **Under 17 -12 Lap Points**
14. **Paarl 6 – 40 Lap Madison (Points every 10 Laps)**
15. **Junior/Elite Ladies 15 Lap Points**
16. **Junior/Elite Men 20 Lap Points**
17. **Open Veteran – 15 Lap Points**

**30-Minute Interval**

1. **Paarl 6 – Super Sprint / Elimination (Both Riders)**
2. **Under 11 – 1500 Metre**
3. **Under 13 – 1500 Metre**
4. **Under 15 – 1500 Metre**
5. **Under 17 – 1500 Metre**
6. **Junior/Elite Ladies – 1500 Metre**
7. **DJ PLAY – 10 Minutes**
8. **Paarl 6 – 20 Lap Points Race (Points every 5 Laps)(Both Riders)**

**15-Minute Interval**

1. **Junior/Elite – 1500 Metre**
2. **Veteran Open – 1500 Metre**
3. **PAARL 6 – 500 Metre 2-Man TT**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Points

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM – DAY 4**

**FRIDAY, 21 DECEMBER, 18H00**

ITEM # RACE

1. **GERALD FOSTER**
2. **Paarl 6 – 500 Metre 2-Man TT**
3. **MC/COMEDY**
4. **SETH McKINNON – BEAT BOX**
5. **Paarl 6 – 10 Km Scratch Race**
6. **MC/COMEDY**
7. **TRVP GVNG – LIVE ENTERTAINMENT**
8. **Paarl 6 – Longest Lap (Black Number)**
9. **MC/COMEDY**
10. **AL PETERSEN – LIVE ENTERTAINMENT**

**30-Minute Interval**

1. **Paarl 6 – 40 Lap Madison (Points every 10 Laps)**
2. **MC/COMEDY**
3. **SETH McKINNON – BEAT BOX**
4. **Paarl 6 – Super Sprint / Elimination (Both Riders)**
5. **MC/COMEDY**
6. **AL PETERSEN – LIVE ENTERTAINMENT**

**15 Minute Interval**

1. **Paarl 6 – 25 Lap Points (Points every 5 Laps)(Both Riders)**
2. **MC/COMEDY**
3. **EARLY B – 45 Minutes**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Points

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM – DAY 5**

**SATURDAY, 22 DECEMBER 2018, 14H00**

ITEM # RACE

1. **Paarl 6 – 25 Lap Points (Points every 5 Laps) (Both Riders)**
2. **Under 11 – 500M Time Trial**
3. **Under 13 – 500M Time Trial**
4. **Under 15 – 500M Time Trial**
5. **Under 17 – 500M Time Trial**
6. **Paarl 6 – 500 Metre 2-Man TT**
7. **Junior/Elite Ladies – 200M Flying Start**
8. **Junior/Elite Men – 200M Flying Start**
9. **Veteran Open – 5Km**
10. **DJ PLAY – 10 Minutes**
11. **Paarl 6 – 10 Km Scratch Race**

**30 Minute Interval**

1. **Under 11 – 3 laps**
2. **Under 13 – 3 Laps**
3. **Under 15 – 5 Laps**
4. **Under 17 – 10 Laps**
5. **Paarl 6 – Longest Lap (Red Number)**
6. **DJ PLAY – 10 Minutes**
7. **Junior/Elite Ladies – 10 Lap Points**
8. **Junior/Elite Men – 15 Lap Points**
9. **Veteran Open – 15 Lap Points**
10. **Paarl 6 – 50 Lap Madison (Points every 10 Laps)**

**30 Minute Interval**

1. **Under 11 – 6 Laps**
2. **Under 13 – 6 Laps**
3. **Under 15 – 10 Laps**
4. **Under 17 – 15 Laps**
5. **Junior/Elite Women – Elimination**
6. **Junior/Elite Men – Elimination**
7. **Veteran Open - ELimination**
8. **Paarl 6 – Super Sprint / Elimination (Both Riders)**

**PAARL 6**

**RULES OF THE GAME**

1. A 6 is a Track Cycling Race that lasts 6 days.
2. The Overall Winner is the team which completes most laps.
3. In the event of teams completing the same number of laps, the winner is the team with most points won in intermediate competitions.
4. Teams compete in 6 races each night/day, and points are scores as follows per race:

* 1st – 20 Points 6th – 10 Points
* 2nd– 18 Points 7th – 8 Points
* 3rd – 16 Points 8th – 6 Points
* 4th – 14 Points 9th – 4 Points
* 5th – 12 Points 10th – 2 Points

1. For every 100 Points a team scores, the team automatically scores 1 lap, thus the team will be on 1 Lap + 100 Points.

**PROGRAM – DAY 6**

**SUNDAY, 23 DECEMBER 2018, 11H00**

ITEM # RACE

1. **Paarl 6 – Super Sprint / Elimination**
2. **Under 11 – 800 Metre**
3. **Under 13 – 800 Metre**
4. **Under 15 – 800 Metre**
5. **Under 17 – 800 Metre**
6. **Junior & Elite Ladies – 1500 Metre**
7. **Open Veteran – 1500 Metre**
8. **Paarl 6 – 25 Lap Points (Points every 5 Laps) (Both Riders)**
9. **Under 11 – 3 Laps**
10. **Under 13 – 3 Laps**
11. **Under 15 – 6 Laps**
12. **Under 17 – 6 Laps**
13. **Junior/Elite Ladies – Elimination**
14. **Junior/Elite Men - Elimination**
15. **Open Veteran – 21 Lap Points**
16. **Paarl 6 – 500 Metre 2-Man TT**

**30 Minute Interval**

1. **Paarl 6 – 10 Km Scratch Race**
2. **Under 11 – 6 Laps**
3. **Under 13 – 6 Laps**
4. **Under 15 – 10 Laps**
5. **Under 17 – 15 Laps**
6. **Junior/Elite Ladies – 10 Laps**
7. **Junior/Elite Men – 20 Lap Scratch Race**
8. **Open Veteran – 20 Lap Scratch Race**
9. **Paarl 6 – Longest Lap (Black Number)**

**30 Minute Interval / Prize Giving**

1. **Paarl 6 – 80 Lap Madison (Points every 10 Laps)**

**OFFICIAL PRIZE GIVING**